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| **Title** | 6th homework in the Python Programming class by 201923250 |

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**Summarization of the chapter 5 from page 64 to 72**

To draw on the canvas, we generate several tiny lines that always start from the same coordinates as the last ones. Instead, it's better than little triangles.

As we go up to the screen, only the row length from p1 y must be subtracted, so to save the current p1 y location each time you add another row of code to this feature. When this works, if it's all right, you can make a number of green squares 5 pixels wide by 5 pixels long by clicking the arrow on your keyboard.

**Coding challenges**

